

#6

Form PTO-1449	U.S. Dept. of Commerce Patent & Trademark Office	Any Docket TD-155	JAN 25 2001	S.N. 09/591,225
List of Documents Cited by Applicant (Use several sheets if necessary)		Applicant: Baldwin		
		Filing Date: 06/09/2000	Group:	

U.S. PATENT DOCUMENTS

Ex'ts In'l		Document Number	Date	Name	Class	Sub-class	Filing Date, if applicable
km	A1	5,548,709	8/20/96	Hannah <i>et al.</i>			
	B1	5,611,064	3/11/97	Maund <i>et al.</i>			
	C1	5,706,481	1/6/98	Hannah <i>et al.</i>			
	D1	5,828,382	10/27/98	Wilde			
	E1	5,831,640	11/3/98	Wang <i>et al.</i>			
	F1	5,842,015	11/24/98	Cunniff <i>et al.</i>			
	G1	5,880,737	3/9/99	Griffin <i>et al.</i>			
	H1	5,886,706	3/23/99	Alcorn <i>et al.</i>			
	J1	5,999,189	12/7/99	Kajiya <i>et al.</i>			
	K1	6,002,407	12/14/99	Fadden			
✓	L1	6,002,410	12/14/99	Battle			
h1	M1	6,011,565	1/4/00	Kuo <i>et al.</i>			

OTHER DOCUMENTS (Including Author, Title, Date, Pertinent Pages, Etc.)

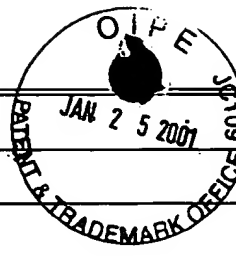
km	N1	Cox <i>et al.</i> , "Multi-Level Texture Caching for 3D Graphics Hardware," <i>Proceedings of the 25th International Symposium on Computer Architecture</i> , 1998
	O1	Foley <i>et al.</i> , <i>Computer Graphics: Principles and Practice</i> (2.ed. 1990, corr.1995), pages 741-744
	P1	Hakura and Gupta, "The Design and Analysis of a Cache Architecture for Texture Mapping," <i>Proceedings of the 24th International Symposium on Computer Architecture</i> , 1997
	Q1	Paul S. Heckbert, "Fundamentals of Texture Mapping and Image Warping," Thesis submitted to Dept. of EE and Computer Science, University of California, Berkeley, 6/17/94
	R1	Heckbert, "Survey of Computer Graphics," <i>IEEE Computer Graphics</i> , November 1986, pp.56
✓	S1	Igehy <i>et al.</i> , "Prefetching in a Texture Cache Architecture", <i>IEEE</i>
km	T1	Blinn, Jim Blinn's Corner: "Dirty Pixels", <i>IEEE Computer Graphics and Applications Journal</i> , Jan. 1989, vol. 9, issue 4

RECEIVED
MAR 29 2001
Technology Center 2600

Any. Docket TD-155

Applicant: Baldwin

Filing Date: 06/09/2000

List of Documents
Cited by Applicant
(Use several sheets if necessary)S.N. 09/591,225
RECEIVED
MAR 29 2001
Technology Center 2600

km	U1	Blinn, Jim Blinn's Corner: "A Trip Down the Graphics Pipeline: Line Clipping", <i>IEEE Computer Graphics and Applications Journal</i> , Jan. 1991, vol. 11, issue 1
J	V1	Blinn, Jim Blinn's Corner: "A Trip Down the Graphics Pipeline: Pixel Coordinates", <i>IEEE Computer Graphics and Applications Journal</i> , Jul. 1991, vol. 11, issue 4
J	W1	Blinn, Jim Blinn's Corner: "A Trip Down the Graphics Pipeline: Sub-Pixelic Particles" <i>IEEE Computer Graphics and Applications Journal</i> , Sep 1991, vol. 11, issue 5
km	X1	Blinn, Jim Blinn's Corner: "A Trip Down the Graphics Pipeline: Grandpa, What Dopes Viewport Mean?", <i>IEEE Computer Graphics and Applications Journal</i> , Jan. 1992, vol. 12, iss. 1

Examiner:

K. Tung

Date Considered:

11/12/02

EXAMINER: Initial if reference considered, whether or not citation is in conformance with MPEP 609; Draw line through citation if not in conformance and not considered. Include copy of this form with next communication to applicant.